

- 8. **Eighteen (18) Point Rule:** When a team is eighteen (18) points ahead of its opponent, 3 of the 4 starting offensive backs must be removed from the backfield. If the 18<sup>th</sup> point is scored on a touchdown, the extra point is a continuation of play. The backs need to be removed on the next offensive series. Failure to do so will be an unsportsmanlike-like penalty (15 yards). This rule will be 24 points for the SUPER BOWL ONLY.
- 9. **Punting: Grades K-4** – When the offensive team declares a punt the clock will stop running. The referee will then step 25 yards and the clock will run off 15 seconds. The 15 seconds will elapse regardless of the time it takes to walk off the 25 yards. The clock will not begin again until the offense has snapped the ball. Any punt from the 40-yard line will be placed on the opponent’s 25-yard line for grades K-4. No punting inside opponent’s 30-yard line.  
  
**Grade 5 – 7 men on the line of scrimmage for offense and defense with no movement on the line of scrimmage until the ball is punted then the play is live. NO FAKE PUNTING (See attached formation)**  
  
**Grade 6** – The play is live except that there will be no contact with the center.
- 10. **Field Goals and Extra Points:** 6<sup>th</sup> Grade – The plays is live except that there will be no contact with the center. Fake field goals are allowed. The penalty will be the same as that listed for punting. K-5 Grade – Will have no rush or fakes on field goal attempts. Both field goals and extra points will be awarded 2 points if successful.

**Section IV – Players and Practice:**

- 1. **Roster Limits:** If an organization is splitting, they must have enough players to split at each grade level (15 kids per team). If they do not have enough players to split (maximum of one team per organization), they should have the number by the next year. If they do not, then this would be reviewed by the Board after the first year to decide what action to take. This is on a case-by-case basis.
- 2. **Eligibility:** Players will be placed on a team according to their grade in school subject to the following age restrictions.

- No child on the K-1 team can turn 8 before August 1<sup>st</sup>
  - No child on the 2<sup>nd</sup> grade team can turn 9 before August 1<sup>st</sup>
  - No child on the 3<sup>rd</sup> grade team can turn 10 before August 1<sup>st</sup>
  - No child on the 4<sup>th</sup> grade team can turn 11 before August 1<sup>st</sup>
  - No child on the 5<sup>th</sup> grade team can turn 12 before August 1<sup>st</sup>
  - No child on the 6<sup>th</sup> grade team can turn 13 before August 1<sup>st</sup>
- NO 7<sup>th</sup> GRADE PLAYERS

*Players may play up in grade level. No player may play down a grade level even though they are not restricted from that by age. The penalty for using an ineligible player will be forfeiture of the games played with said player. The player will then be moved up to the appropriate grade.*

- 3. **Practice:** Conditioning cannot start before Monday, July 27, 2009. There must be four (4) days of conditioning. Any violation of this rule will result in the forfeiture of the 1<sup>st</sup> regular season game by the violating team.
- 4. **Sign-ups:** All teams (K through 6) must require copies of birth certificates and pictures in game jerseys for all players which must be presented along with the official typed roster at the official weigh-in. These copies must be with the coaches at every game. Each organization shall set their own sign-up times. If a team’s roster falls below a reasonable number (15) of